

## IMPLEMENT IT IN YOUR LIBRARY!

- These programs have helped us tremendously in elevating our programming statistics
- It is a great way to engage patrons who come in quickly after hockey practice or kids who never come to regular scheduled programming
- These activities provide an excellent way for patrons to orient themselves with the Library and discover something new!
- Creates a positive and fun/entertaining experience for the kids and they start coming into the library with the specific purpose of doing a self-directed program!
- Pinterest and blogs like Jbrary and Ontarian Librarian are great resources or for inspiration!
- If you would like any of the templates, feel free to contact me!



# SELF-DIRECTED PROGRAMMING:

ENGAGING CHILDREN  
OUTSIDE OF  
SCHEDULED PROGRAMS

A USER'S GUIDE ON HOW TO IMPLEMENT SELF-DIRECTED PROGRAMS & EXAMPLES TO HELP YOU GET STARTED!



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## TRADITIONAL SCAVENGER HUNTS (Jr. & Sr.)

### GUIDELINES

- This acts as a great introductory activity for new families so that they can get to know their library better, as well as creating parent-child bonding
- They get a marker and a laminated sheet with pictures of library staples such as the LEGO table, washrooms etc.

### Supplies Needed:

- Sheets
- Markers
- Clues (Sr. only)
- Ballots
- Ballot Box

**Junior LIBRARY SCAVENGER HUNT**

Look for these items in the library and check them off when you find them!

Once completed, ask for a ballot at the Circulation Desk!

There's another side!

**Junior LIBRARY SCAVENGER HUNT**

Look for these items in the library and check them off when you find them!

Once completed, ask for a ballot at the Circulation Desk!

**Senior LIBRARY SCAVENGER HUNT**

Answer the riddles and go to the correct section of the library to find the hidden symbols to decode the words!

#	Clue	Symbol
1	Who is just one book by this author? Where can you find his other ones?	Y Z
2	Knock, knock. Who's there? Don't know. Don't know who? Don't know where to find one book in the library!	U V W X
3	Follow along with Rodric and Manny's wispy brother, as he chronicles his life as a 12-year-old in the format of a diary.	Q R S T
4	Math can be a tricky subject at school! Where in the library, can you find some books to help you practice?	A B C D
5	Where in the library, can you find the series of books about a crime-solving canine, who is part dog, part man, and all hero?	M N O P
6	It's a sport that involves skating and using a wooden stick. Where can you find books to learn more about it?	I J K L
7	Rachel Renee Russo writes hilarious novels about Nicki Maxwell's life. Where can you find these books in the library?	E F G H
8	Feeling crafty? Find the arts and crafts section for some art projects you could do this summer!	A B C D
9	He Who Must Not Be Named is the evil antagonist in this book series featuring a young boy wizard with a lightning bolt scar. Where can you find these books in the library?	A B C D
10	They are goofy, full of pictures and have short articles. Where do you find them in the library?	A B C D
11	Find the books where you can follow along with Jack and Annie as they go on adventures with their magical tree house!	A B C D
12	You've found all of your items that you want to take home, where do you take them to sign them out?	A B C D

**Now decipher the secret code!**

Once completed, ask for a ballot at the Circulation Desk!

- The goal of the program is to decipher the secret code
- Based on the clues on the sheets, patrons are led to an area of the library where they see a symbol
- They have to translate the symbol into a letter
- Once the secret code has been solved, participant shows Library Staff and receives a ballot
- It is a more time consuming activity so it is best used for class visits or could be incorporated as part of a larger program!

### GUIDELINES

## GUESS WHO



### Supplies Needed:

- Display area
- Silhouettes of characters
- Poster
- Ballot Box
- Ballots

**Guess Who**

NAME: \_\_\_\_\_

PHONE #: \_\_\_\_\_

AGE: \_\_\_\_\_

1. \_\_\_\_\_ 4. \_\_\_\_\_

2. \_\_\_\_\_ 5. \_\_\_\_\_

3. \_\_\_\_\_ 6. \_\_\_\_\_

## Guess Who?



Who are hiding in the shadows?

Fill out a ballot for the chance to win a prize!

- Interactive wall display
- Participants guess the characters on the display and fill out a ballot
- Strategically put up some books featuring the characters in the Library as gentle hints
- Make ballots available for kids to fill out
- Use the paper size 11 x 17 as your guide otherwise the characters will be difficult to see from far away
- We usually do a mix of Picture Book characters and Junior Chapter Book characters so that it is fair to both really little ones and the elementary school aged children

### Inspiration:

Lindsey Krabbenhoft (2017). *Guess who book character silhouette display*.

Retrieved from <https://jbrary.com/guess-who-character-silhouette-display/>

### GUIDELINES

## 1000 BOOKS BEFORE KINDERGARTEN

### Supplies Needed:

- Prizes (dependent on budget)
- Log book
- Wall display
- Registration form
- Posters



1000 Books Before Kindergarten® is a registered trademark of the 1000 Books Foundation, used with permission.



Example of Wall Display

### GUIDELINES

- The goal of the program is for children to have read 1000 books by the December of the year that he/she enters kindergarten
- When the child registers for the program they receive a registration package which includes a brochure containing more information about the program, a logbook and a suggested reading guide
- After every 25 books, patrons can come in to receive a sticker, for 100, 200, 300, 400, 500, 600, 700, 800, 900 and 1000 books read there are specific prizes
- We also had a wall display with their name to denote which milestone they have achieved

### For more information:

1000 Books Before Kindergarten Organization (n.d.). *How it works*. Retrieved from <https://1000booksbeforekindergarten.org/1000-books-before-kindergarten-program/>

King Township Public Library. (2019). *1000 Books before kindergarten*. Retrieved from <http://www.kinglibrary.ca/Pages/pageKids1000books.php>

## HIDE & SEEK

### Supplies Needed:

- Ballots
- Ballot Box
- Poster
- A specified number of character cut-outs



- Choose a character from a popular children's book series (Pete the Cat, the Mouse from *If You Give a Mouse a Cookie*, the Grinch, Llama Llama etc).
- Print off character (usually about 2.70-3" tall), the number of times desired (usually I try to do an odd number just to throw them off—like 9, 11 or 14)
- Participants wander around the Library seeing how many they can find (we put some in easier and harder spots)
- Affixed with Scotch tape to shelves and other parts of the library
- Once participants think that they have found all of them, they fill out a ballot with their final count

### Inspiration:

Ms. Anna. (2011). *On display - Dr. Seuss and the seussical musical*. Retrieved from <http://www.futurelibrariansuperhero.com/2011/10/on-display-dr-seuss-and-seussical.html>

### GUIDELINES

## WHERE IN THE LIBRARY IS MACK THE MOOSE?

WHERE IN THE LIBRARY IS

# MACK THE MOOSE?

ONCE YOU'VE FOUND HIM, FILL OUT A BALLOT FOR A CHANCE TO WIN A PRIZE!



### Supplies Needed:

- Stuffed Animal
- Ballot Box
- Poster
- Ballots

**Mack the Moose**

Name: \_\_\_\_\_

Phone #: \_\_\_\_\_

Age: \_\_\_\_\_

Where did you find Mack: \_\_\_\_\_

### GUIDELINES

- Hide Mack the Moose (stuffed toy moose) in a location in the library
- Kids have to walk around the Library to find him
- When they do, they fill out a ballot with their name, age, phone number and where they found him!
- Normally he's out for 1 week and then put away, but we have done a month-long program where he switches spots each week
- Mack is brought out for Summer Reading Club, Canadian Library Month, Winter Break and March Break!

## I SPY WITH MY FROZEN EYE!

### Supplies Needed:

- Sheet (optional: laminated)
- Cut out characters with letters
- Ballot Box
- Ballots
- Writing Utensils

**I Spy with My FROZEN Eye!**

NAME: \_\_\_\_\_

PHONE #: \_\_\_\_\_

AGE: \_\_\_\_\_

I Spy with My **FROZEN** Eye!



**INSTRUCTIONS:**

1. Find each Frozen character in the Library.
2. Write down the letter with each character to decode a special saying!
3. Show your completed card to Library Staff and receive a ballot.
4. Fill out your ballot and put it in the Ballot Box for a chance to win a prize!

- The objective is to find all the characters with their associated letters so that the secret code is revealed (Winter Wishes) - this would be really easy to change up the theme (Despicable Me, Toy Story, Zootopia etc.)
- Children mark the found letters on their sheet
- The characters are hidden all throughout the Children's Department, it's a great way to get kids looking in all parts of the Library, and to let them discover something new!
- Once completed, the children show Library Staff the completed sheet and they receive a ballot for a chance to win a prize
- We laminate our sheets and put out Washable Markers so that they can be reused and easily cleaned!

### Inspiration:

Lisa Shaia. (2014). *Frozen scavenger hunt*. Retrieved from

<https://thriveafterthree.com/2014/07/18/frozen-scavenger-hunt/>

### GUIDELINES